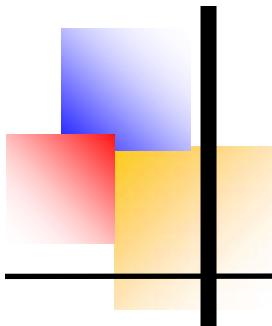


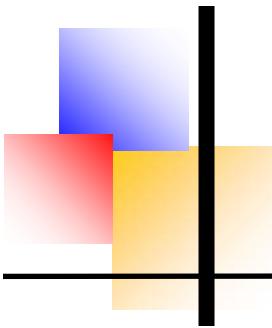
## Teaching with Technology Conference Schedule

Time	Event	Location
9:00-9:30 a.m.	Registration	Greenberg Lounge
9:30-10:30 a.m.	Welcome <b>Daniel L. Stein</b> Dean of Science, Professor of Physics and Mathematics Faculty of Arts and Science, NYU	Tishman Auditorium
	Keynote Address <i>2025, Technology Enabling a Learning Society</i> <b>Mary de Wysocki</b> U.S. Global Education Director Cisco Systems	
10:30-11:00 a.m.	Plenary Session I <i>Improving Education with Technology: What Does and Doesn't Matter</i> <b>Christopher Hoadley</b> Associate Professor The Steinhardt School of Culture, Education, and Human Development, NYU	
11:00-12:00 p.m.	Plenary Session II <i>Technology in the Classroom</i> <b>Cyrus Patell</b> , Associate Professor Department of English, NYU <b>Caroline Persell</b> , Professor Department of Sociology, NYU <b>Mark Siegal</b> , Assistant Professor Department of Biology, NYU	Greenberg Lounge
12:00-1:30 p.m.	Resource Fair Representatives from: Client Services, NYU Libraries, NYU Advanced Media Studio, NYU Digital Studio, NYU Data Service Studio Blackboard, NYU Poly	
12:30-1:30 p.m.	Lunch	Rosenthal Pavilion 10th floor, Kimmel Ctr.



## Teaching with Technology Conference Schedule

Time	Event	Location
1:45-2:45 p.m.	<b>Breakout Sessions A</b>	
	<i>Computing in the Humanities: Digital Archives</i> <b>Janet Bunde</b> Assistant Research Scholar/Brademas Project Archivist, Collections & Research Services/University Archives, New York University Libraries <b>Deena Engel</b> Clinical Associate Professor Department of Computer Science, Courant Institute of Mathematical Sciences, NYU	
	<i>E Learning and Open Education</i> <b>Dalton Conley</b> Dean of Social Sciences, NYU	
	<i>Learning Environments</i> <b>Jeffrey Lane</b> Director of Administrative Services & Infor- mation Technology, Office of Administration & Finance, the Steinhardt School of Culture, Education, and Human Development	
	<i>Games for Learning</i> <b>Jan Plass</b> Associate Professor, Department of Educational Communication and Technology the Steinhardt School of Culture, Education, and Human Development: Co-Director, NYU Games for Learning Institute	



## Teaching with Technology Conference Schedule

Time	Event	Location
3:00-4:00 p.m.	<b>Breakout Sessions B</b>	
	<i>Blogging to Foster Collaboration Between Faculty and Students for Academic Research</i> <b>Steven Goss</b> Director, Center for Faculty Innovations in Teaching and Learning, NYU-POLY	
	<i>Collaborative Tools for Teaching and Learning</i> <b>Lucile G. Appert</b> Associate Director Educational Technology, Liberal Studies, NYU	
	<i>Immersive Environments and Second Life</i> <b>Mechthild Schmidt</b> Clinical Associate Professor, Digital Communications and Media Department, School of Continuing and Professional Studies, NYU <b>William Fry</b> Manager, Student Technology Services, Academic Computing Services, ITS	
	<i>Learning Activity Management System- Open Source and Free Tools for Teaching In and Out of the Classroom</i> <b>Marc Triola</b> Assistant Professor; Chief, Section of Medical Informatics; Director, Division of Educational Informatics, NYUMC	