POLONSKY FOUNDATION GRADUATE STUDENT WORKSHOPS *in* DIGITAL HUMANITIES TOOLS AND METHODS

An intensive introduction to tools and methods for digital scholarship through day-long, hands-on sessions with experts in the field. Workshops will explore diverse approaches to research ranging from text markup and analysis to data visualization and mapping.

APRIL 3 9:30 – 4

Bibliographic Metadata for Digital Humanists
Presenter: Molly Hardy, Digital Humanities Curator at the American Antiquarian Society
This workshop will introduce methods for extracting metadata from different types of online catalogs and will include a brief overview of Machine-Readable Cataloging (MARC), the chief format for bibliographic information.

APRIL 10 9:30 – 4

Geospatial Analysis and the Digital Humanities: Principles, Tools, and Process
Presenter: Andrew Battista, Librarian for Geospatial Information Systems, NYU Libraries; Himanshu Mistry, Senior Academic Technology Specialist, NYU Data Services
Digital humanists often incorporate Geographic Information Systems (GIS) into the process of interpreting texts and culture. This workshop will explore some of these methods as we integrate several data sets into GIS software and mapping platforms designed for digital humanities inquiry.

APRIL 17 2 – 5

Copyright Issues for Digital Humanists
Presenter: April Hathcock, Scholarly Communications Librarian, NYU Libraries; Monica McCormick, Program Officer for Digital Scholarly Publishing, NYU Libraries
This workshop will start with an overview of general copyright issues, and then delve into specific issues and practical applications of copyright law in digital humanities.

MAY 27 9:30 – 4

DH101
Presenter: Miriam Posner, Coordinator and Core Faculty, Digital Humanities Program, University of California, Los Angeles
Many DH projects rely on a core set of skills: finding, cleaning, and organizing data; asking meaningful questions of that data; and visualizing it. In this workshop, we'll work together on one set of sources, going from zero to DH project over the course of a day.

MAY 29 9:30 – 4

DH DevOps: Core Skills and Foundations
Presenter: Dennis Tenen, Assistant Professor, Department of English and Comparative Literature, Columbia University
Building on the DH101 workshop, we will cover the foundations of critical computing in the humanities.

JUNE 2 9:30 – 4

Introduction to TEI
Presenter: Deena Engle, Clinical Professor, Associate Director of Undergraduate Studies for the Computer Science Minors programs, Department of Computer Science, New York University; Marion Thain, Master Teacher of Liberal Studies, Associate Director of the Digital Humanities Project in the Faculty of Arts and Science, New York University
This session will teach the basics of coding in XML (eXtensible Markup Language) using the Text Encoding Initiative (TEI) Guidelines.

JUNE 3 9:30 – 4

Large Scale Text Analysis with R
Presenter: Mark Algee-Hewitt, Assistant Professor of Digital Humanities, Associate Director of the Stanford Literary Lab, Department of English, Stanford University
In this workshop, we will explore the different methods through which text mining can be used to "read" text in new ways.

JUNE 8 9:30 – 4

Introduction to Project Development
Jennifer Guiliano, Assistant Professor, Department of History, Indiana University-Purdue University Indianapolis
This workshop will explore the fundamentals of project planning and design.

JUNE 10 9:30 – 4

Content, Curation, and Publication: Using WordPress and Omeka to Tell Scholarly Stories
Presenter: Kimon Keramidas, Assistant Professor and Director of the Digital Media Lab, Bard Graduate Center
This workshop will explore how the platforms WordPress and Omeka can help scholars publish their work by creating dynamic digital publications and exhibitions.

RSVP > http://tiny.cc/NYUdhworkshops2015
All workshops will be held in Bobst Library