

Introduction to Machine Learning

Lecture II

Mehryar Mohri
Courant Institute and Google Research
mohri@cims.nyu.edu

Boosting

Boosting Ideas

- Main idea: use weak learner to create strong learner.
- Ensemble method: combine base classifiers returned by weak learner.
- Finding simple relatively accurate base classifiers often not hard.
- But, how should base classifiers be combined?

AdaBoost

(Freund and Schapire, 1997)

$H \subseteq \{-1, +1\}^X$.

ADABoost($S = ((x_1, y_1), \dots, (x_m, y_m))$)

```
1  for  $i \leftarrow 1$  to  $m$  do
2       $D_1(i) \leftarrow \frac{1}{m}$ 
3  for  $t \leftarrow 1$  to  $T$  do
4       $h_t \leftarrow$  base classifier in  $H$  with small error  $\epsilon_t = \Pr_{D_t}[h_t(x_i) \neq y_i]$ 
5       $\alpha_t \leftarrow \frac{1}{2} \log \frac{1-\epsilon_t}{\epsilon_t}$ 
6       $Z_t \leftarrow 2[\epsilon_t(1-\epsilon_t)]^{\frac{1}{2}}$      $\triangleright$  normalization factor
7      for  $i \leftarrow 1$  to  $m$  do
8           $D_{t+1}(i) \leftarrow \frac{D_t(i) \exp(-\alpha_t y_i h_t(x_i))}{Z_t}$ 
9   $f \leftarrow \sum_{t=1}^T \alpha_t h_t$ 
10 return  $h = \text{sgn}(f)$ 
```

Notes

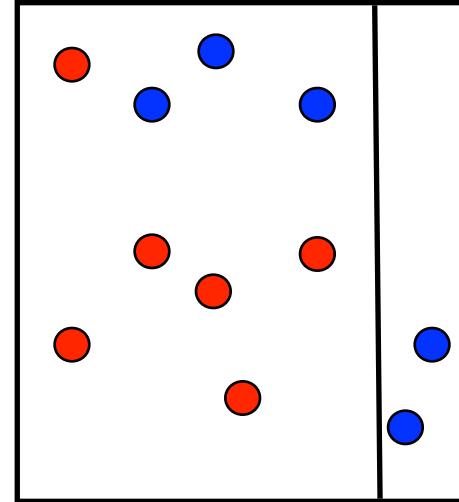
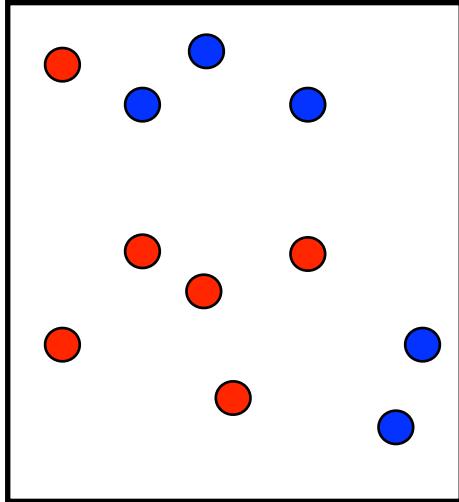
■ Distributions D_t over training sample:

- originally uniform.
- at each round, the weight of a misclassified example is increased.
- **observation:** $D_{t+1}(i) = \frac{e^{-y_i f_t(x_i)}}{m \prod_{s=1}^t Z_s}$, since

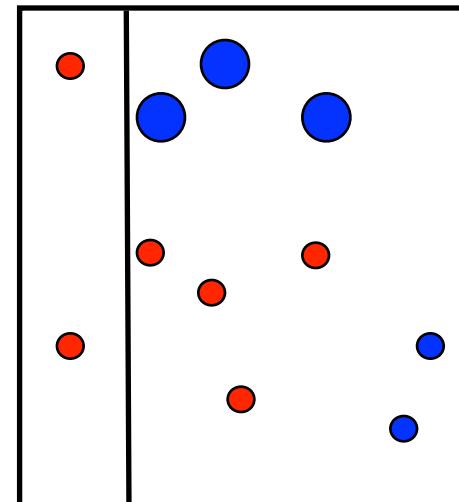
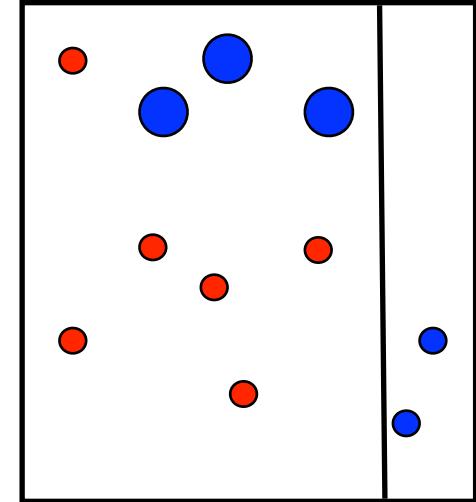
$$D_{t+1}(i) = \frac{D_t(i) e^{-\alpha_t y_i h_t(x_i)}}{Z_t} = \frac{D_{t-1}(i) e^{-\alpha_{t-1} y_i h_{t-1}(x_i)} e^{-\alpha_t y_i h_t(x_i)}}{Z_{t-1} Z_t} = \frac{1}{m} \frac{e^{-y_i \sum_{s=1}^t \alpha_s h_s(x_i)}}{\prod_{s=1}^t Z_s}.$$

■ Weight assigned to base classifier h_t : α_t directly depends on the accuracy of h_t at round t .

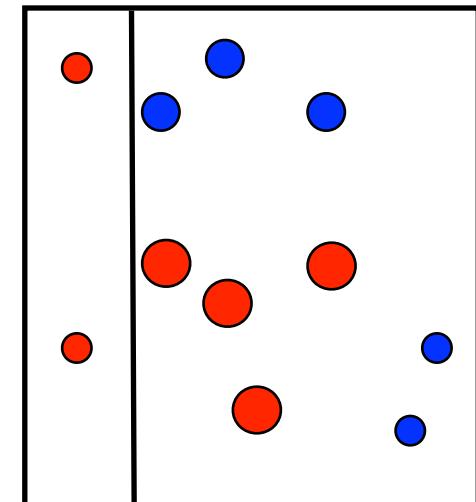
Illustration

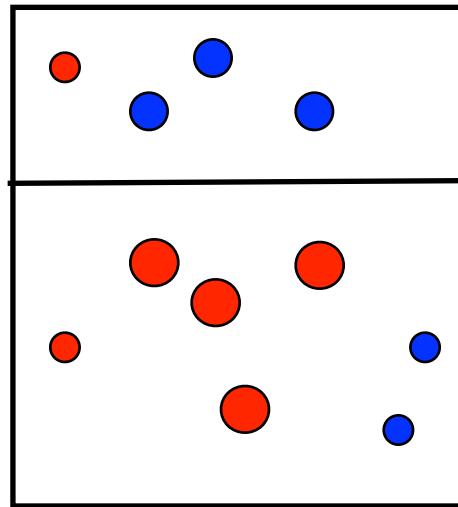


$t = 1$



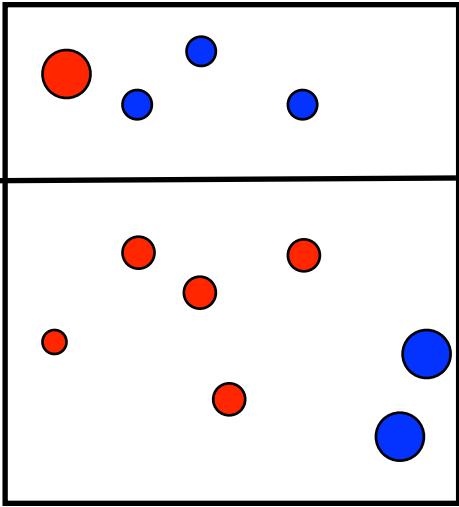
$t = 2$





$t = 3$

...



...

$$\alpha_1 \begin{array}{|c|c|} \hline \text{Red} & \text{Purple} \\ \hline \end{array} + \alpha_2 \begin{array}{|c|c|} \hline \text{Red} & \text{Purple} \\ \hline \end{array} + \alpha_3 \begin{array}{|c|c|} \hline \text{Purple} & \text{Red} \\ \hline \end{array} = \begin{array}{|c|c|c|} \hline \text{Red} & \text{Purple} & \text{Purple} \\ \hline \text{Red} & \text{Purple} & \text{Purple} \\ \hline \text{Red} & \text{Red} & \text{Purple} \\ \hline \end{array}$$

Bound on Empirical Error

(Freund and Schapire, 1997)

- **Theorem:** The empirical error of the classifier output by AdaBoost verifies:

$$\widehat{R}(h) \leq \exp \left[-2 \sum_{t=1}^T \left(\frac{1}{2} - \epsilon_t \right)^2 \right].$$

- If further for all $t \in [1, T]$, $\gamma \leq \left(\frac{1}{2} - \epsilon_t \right)$, then

$$\widehat{R}(h) \leq \exp(-2\gamma^2 T).$$

- γ does not need to be known in advance:
adaptive boosting.

- **Proof:** Since, as we saw, $D_{t+1}(i) = \frac{e^{-y_i f_t(x_i)}}{m \prod_{s=1}^t Z_s}$,

$$\begin{aligned}\hat{R}(h) &= \frac{1}{m} \sum_{i=1}^m 1_{y_i f(x_i) \leq 0} \leq \frac{1}{m} \sum_{i=1}^m \exp(-y_i f(x_i)) \\ &\leq \frac{1}{m} \sum_{i=1}^m \left[m \prod_{t=1}^T Z_t \right] D_{T+1}(i) = \prod_{t=1}^T Z_t.\end{aligned}$$

- Now, since Z_t is a normalization factor,

$$\begin{aligned}Z_t &= \sum_{i=1}^m D_t(i) e^{-\alpha_t y_i h_t(x_i)} \\ &= \sum_{i: y_i h_t(x_i) \geq 0} D_t(i) e^{-\alpha_t} + \sum_{i: y_i h_t(x_i) < 0} D_t(i) e^{\alpha_t} \\ &= (1 - \epsilon_t) e^{-\alpha_t} + \epsilon_t e^{\alpha_t} \\ &= (1 - \epsilon_t) \sqrt{\frac{\epsilon_t}{1 - \epsilon_t}} + \epsilon_t \sqrt{\frac{1 - \epsilon_t}{\epsilon_t}} = 2 \sqrt{\epsilon_t (1 - \epsilon_t)}.\end{aligned}$$

- Thus,

$$\begin{aligned}
 \prod_{t=1}^T Z_t &= \prod_{t=1}^T 2\sqrt{\epsilon_t(1-\epsilon_t)} = \prod_{t=1}^T \sqrt{1 - 4\left(\frac{1}{2} - \epsilon_t\right)^2} \\
 &\leq \prod_{t=1}^T \exp\left[-2\left(\frac{1}{2} - \epsilon_t\right)^2\right] = \exp\left[-2 \sum_{t=1}^T \left(\frac{1}{2} - \epsilon_t\right)^2\right].
 \end{aligned}$$

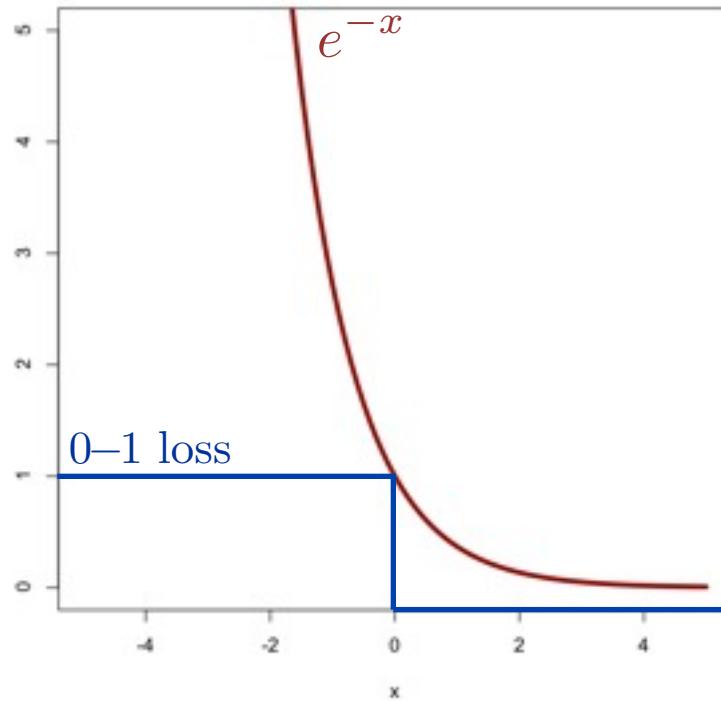
- Notes:

- α_t minimizer of $\alpha \mapsto (1-\epsilon_t)e^{-\alpha} + \epsilon_t e^\alpha$.
- since $(1-\epsilon_t)e^{-\alpha_t} = \epsilon_t e^{\alpha_t}$, at each round, AdaBoost assigns the same probability mass to correctly classified and misclassified instances.
- for base classifiers $x \mapsto [-1, +1]$, α_t can be similarly chosen to minimize Z_t .

AdaBoost = Coordinate Descent

- **Objective Function:** convex and differentiable.

$$F(\boldsymbol{\alpha}) = \sum_{i=1}^m e^{-y_i f(x_i)} = \sum_{i=1}^m e^{-y_i \sum_{t=1}^T \alpha_t h_t(x_i)}.$$



- **Direction:** unit vector \mathbf{e}_t with

$$\mathbf{e}_t = \operatorname{argmin}_t \frac{dF(\boldsymbol{\alpha}_{t-1} + \eta \mathbf{e}_t)}{d\eta} \Big|_{\eta=0}.$$

- Since $F(\boldsymbol{\alpha}_{t-1} + \eta \mathbf{e}_t) = \sum_{i=1}^m e^{-y_i \sum_{s=1}^{t-1} \alpha_s h_s(x_i)} e^{-y_i \eta h_t(x_i)},$

$$\begin{aligned} \frac{dF(\boldsymbol{\alpha}_{t-1} + \eta \mathbf{e}_t)}{d\eta} \Big|_{\eta=0} &= - \sum_{i=1}^m y_i h_t(x_i) \exp \left[-y_i \sum_{s=1}^{t-1} \alpha_s h_s(x_i) \right] \\ &= - \sum_{i=1}^m y_i h_t(x_i) D_t(i) \left[m \prod_{s=1}^{t-1} Z_s \right] \\ &= -[(1 - \epsilon_t) - \epsilon_t] \left[m \prod_{s=1}^{t-1} Z_s \right] = \boxed{[2\epsilon_t - 1]} \left[m \prod_{s=1}^{t-1} Z_s \right]. \end{aligned}$$

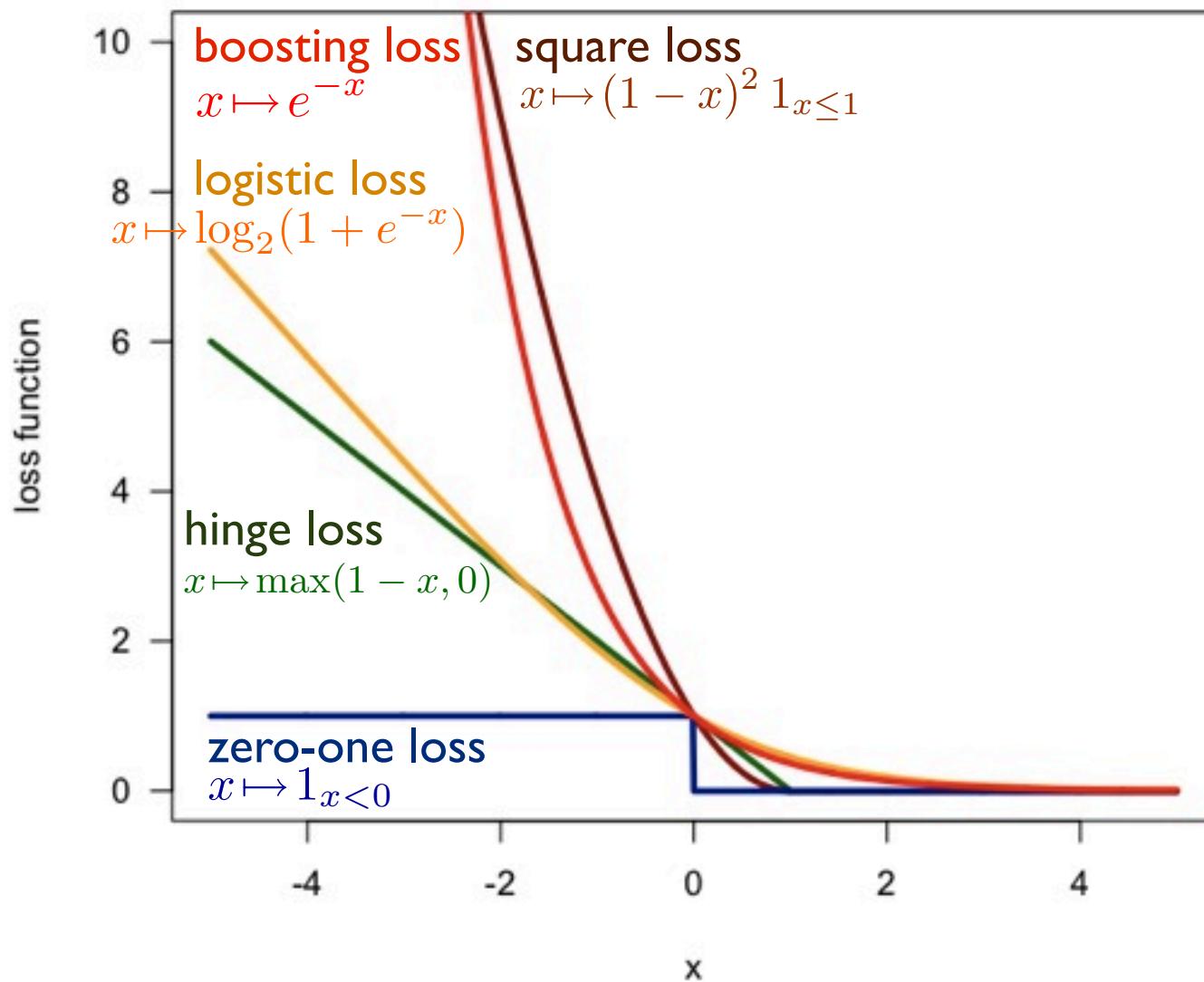
Thus, direction corresponding to base classifier with smallest error.

- Step size: obtained via

$$\begin{aligned}
 \frac{dF(\alpha_{t-1} + \eta \mathbf{e}_t)}{d\eta} = 0 &\Leftrightarrow - \sum_{i=1}^m y_i h_t(x_i) \exp \left[- y_i \sum_{s=1}^{t-1} \alpha_s h_s(x_i) \right] e^{-y_i h_t(x_i) \eta} = 0 \\
 &\Leftrightarrow - \sum_{i=1}^m y_i h_t(x_i) D_t(i) \left[m \prod_{s=1}^{t-1} Z_s \right] e^{-y_i h_t(x_i) \eta} = 0 \\
 &\Leftrightarrow - \sum_{i=1}^m y_i h_t(x_i) D_t(i) e^{-y_i h_t(x_i) \eta} = 0 \\
 &\Leftrightarrow -[(1 - \epsilon_t) e^{-\eta} - \epsilon_t e^{\eta}] = 0 \\
 &\Leftrightarrow \eta = \boxed{\frac{1}{2} \log \frac{1 - \epsilon_t}{\epsilon_t}}.
 \end{aligned}$$

Thus, step size matches base classifier weight of AdaBoost.

Alternative Loss Functions

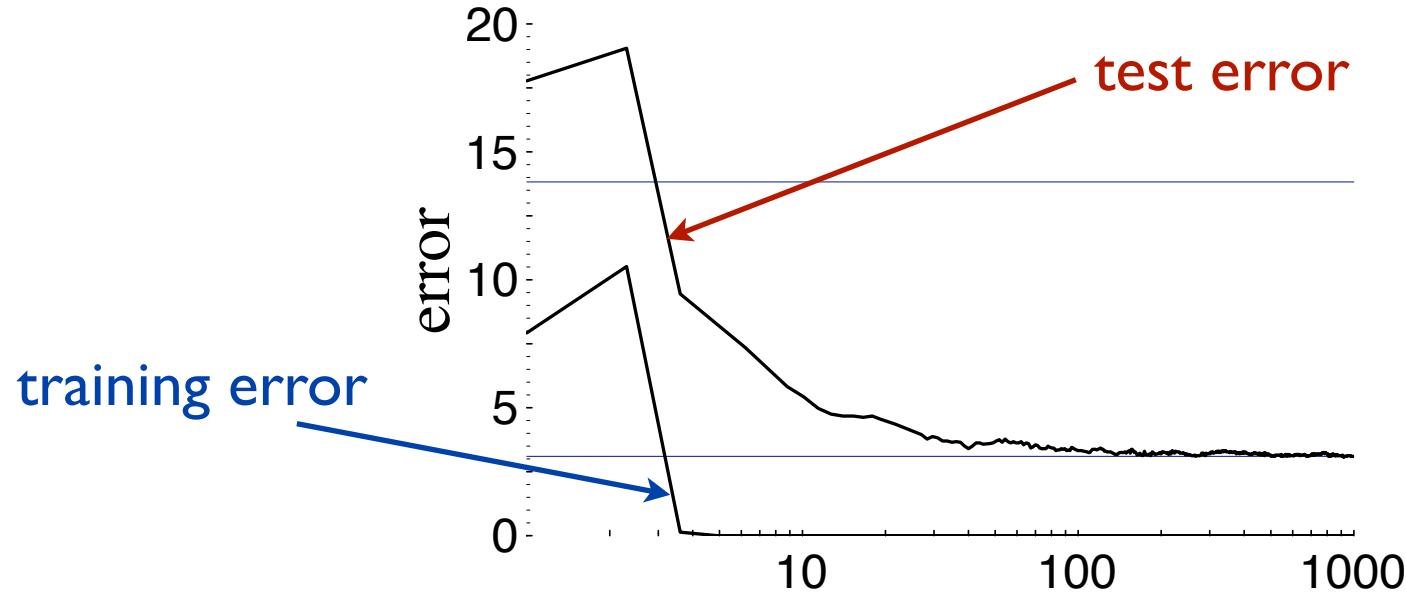


Standard Use in Practice

- **Base learners:** decision trees, quite often just decision stumps (trees of depth one).
- **Boosting stumps:**
 - data in \mathbb{R}^N , e.g., $N = 2$, $(\text{height}(x), \text{weight}(x))$.
 - associate a stump to each component.
 - pre-sort each component: $O(Nm \log m)$.
 - at each round, find best component and threshold.
 - total complexity: $O((m \log m)N + mNT)$.
 - stumps **not weak learners**: think XOR example!

Overfitting?

- We could expect that AdaBoost would overfit for large values of T , and that is in fact observed in some cases, but in various others it is not!
- Several empirical observations (not all): AdaBoost does not seem to overfit, furthermore:



C4.5 decision trees (Schapire et al., 1998). # rounds

LI Margin Definitions

- **Definition:** the margin of a point x with label y is (the $\|\cdot\|_\infty$ algebraic distance of $\mathbf{x} = [h_1(x), \dots, h_T(x)]^\top$ to the hyperplane $\alpha \cdot \mathbf{x} = 0$):

$$\rho(x) = \frac{y f(x)}{\sum_{t=1}^m \alpha_t} = \frac{y \sum_{t=1}^T \alpha_t h_t(x)}{\|\alpha\|_1} = y \frac{\alpha \cdot \mathbf{x}}{\|\alpha\|_1}.$$

- **Definition:** the margin of the classifier for a sample $S = (x_1, \dots, x_m)$ is the minimum margin of the points in that sample:

$$\rho = \min_{i \in [1, m]} y_i \frac{\alpha \cdot \mathbf{x}_i}{\|\alpha\|_1}.$$

- **Note:**

- **SVM margin:**

$$\rho = \min_{i \in [1, m]} y_i \frac{\mathbf{w} \cdot \Phi(x_i)}{\|\mathbf{w}\|_2}.$$

- **Boosting margin:** $\rho = \min_{i \in [1, m]} y_i \frac{\boldsymbol{\alpha} \cdot \mathbf{H}(x_i)}{\|\boldsymbol{\alpha}\|_1},$

with $\mathbf{H}(x) = \begin{bmatrix} h_1(x) \\ \vdots \\ h_T(x) \end{bmatrix}.$

- **Distances:** $\|\cdot\|_q$ distance to hyperplane $\mathbf{w} \cdot \mathbf{x} + b = 0$:

$$\frac{|\mathbf{w} \cdot \mathbf{x} + b|}{\|\mathbf{w}\|_p},$$

with $\frac{1}{p} + \frac{1}{q} = 1.$

Convex Hull of Hypothesis Set

- **Definition:** Let H be a set of functions mapping from X to \mathbb{R} . The **convex hull** of H is defined by

$$\text{conv}(H) = \left\{ \sum_{k=1}^p \mu_k h_k : p \geq 1, \mu_k \geq 0, \sum_{k=1}^p \mu_k \leq 1, h_k \in H \right\}.$$

- ensemble methods are often based on such convex combinations of hypotheses.

Margin Bound - Ensemble Methods

(Koltchinskii and Panchenko, 2002)

- **Theorem:** Let H be a set of real-valued functions. Fix $\rho > 0$. For any $\delta > 0$, with probability at least $1 - \delta$, the following holds for all $h \in \text{conv}(H)$:

$$R(h) \leq \hat{R}_\rho(h) + \frac{2}{\rho} \mathfrak{R}_m(H) + \sqrt{\frac{\log \frac{1}{\delta}}{2m}},$$

where $\mathfrak{R}_m(H)$ is a measure of the complexity of H .

Notes

- For AdaBoost, the bound applies to the functions

$$x \mapsto \frac{f(x)}{\|\alpha\|_1} = \frac{\sum_{t=1}^T \alpha_t h_t(x)}{\|\alpha\|_1} \in \text{conv}(H).$$

- Note that T does not appear in the bound.

But, Does AdaBoost Maximize the Margin?

- **No:** AdaBoost may converge to a margin that is significantly below the maximum margin (Rudin et al., 2004) (e.g., $1/3$ instead of $3/8$!)
- **Lower bound:** AdaBoost can achieve **asymptotically** a margin that is at least $\frac{\rho_{\max}}{2}$ if data separable and some conditions on the base learners (Rätsch and Warmuth, 2002).
- Several boosting-type margin-maximization algorithms: but, performance in practice not clear or not reported.

Outliers

- AdaBoost assigns larger weights to harder examples.
- **Application:**
 - Detecting mislabeled examples.
 - Dealing with noisy data: regularization based on the average weight assigned to a point (soft margin idea for boosting) (Meir and Rätsch, 2003).

Advantages of AdaBoost

- **Simple**: straightforward implementation.
- **Efficient**: complexity $O(mNT)$ for stumps:
 - when N and T are not too large, the algorithm is quite fast.
- **Theoretical guarantees**: but still many questions.
 - AdaBoost not designed to maximize margin.
 - regularized versions of AdaBoost.

Weaker Aspects

■ Parameters:

- need to determine T , the number of rounds of boosting: **stopping criterion**.
- need to determine base learners: risk of overfitting or low margins.

■ Noise: severely damages the accuracy of Adaboost

(Dietterich, 2000).

- boosting algorithms based on convex potentials do not tolerate even low levels of random noise, even with $L1$ regularization or early stopping (Long and Servedio, 2010).

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